



FAKULTÄT FÜR
INFORMATIK

Use-Case-Specific Source-Code Documentation for Feature-Oriented Programming

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Feature-Oriented Programming (FOP) - An example

```
1
2 // original method definition Chat
3 public static void send(String line) {
4     sendObject(toTextMessage(line));
5 }
6
7 // method refinement Commands
8 public static void send(String line) {
9     if (line.startsWith("/")) {
10         // interpret command ...
11     } else {
12         original(line);
13     }
14 }
```

Feature-Oriented Programming (FOP)

- Generate products by composing different sets of features
- ⇒ In long term, reduces the amount of implementation effort

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Source-Code Documentation

- Important for source-code comprehension
- ⇒ Prevents bugs and loss of development time

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FOP: **No** support for source-code documentations

- Code separated in feature modules
- Refinements of classes, methods, and fields

Documentation use cases in FOP

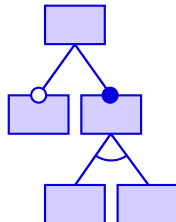
- Several developers are addressed
 - ⇒ Different viewpoints on a software product line (SPL)
 - ⇒ Different documentation types required

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Documentation types

- Product
- Feature
- Meta
- Context interface

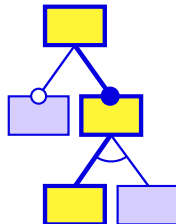


Documentation use cases in FOP

- Several developers are addressed
- ⇒ Different viewpoints on a software product line (SPL)
- ⇒ Different documentation types required

Documentation types

- **Product**
 - Documentation for a single product
 - ⇒ Using an SPL's product in other projects
- Feature
- Meta
- Context interface

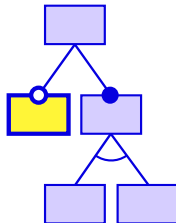


Documentation use cases in FOP

- Several developers are addressed
- ⇒ Different viewpoints on a software product line (SPL)
- ⇒ Different documentation types required

Documentation types

- Product
- **Feature**
 - Documentation for a single feature
 - ⇒ Reusing a feature
- Meta
- Context interface

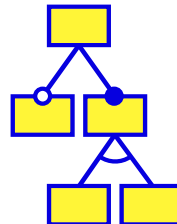


Documentation use cases in FOP

- Several developers are addressed
- ⇒ Different viewpoints on a software product line (SPL)
- ⇒ Different documentation types required

Documentation types

- Product
- Feature
- **Meta**
 - Documentation for a whole SPL
 - ⇒ Implementing / Maintaining an SPL
 - ⇒ Reusing an SPL (e.g., for multi product lines)
- Context interface

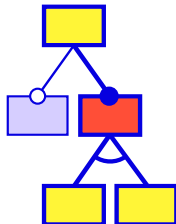


Documentation use cases in FOP

- Several developers are addressed
- ⇒ Different viewpoints on a software product line (SPL)
- ⇒ Different documentation types required

Documentation types

- Product
- Feature
- Meta
- **Context interface**
 - Documentation for a certain context
 - ⇒ Implementing / Maintaining an SPL



Documentation use cases in FOP

- Several developers are addressed
- ⇒ Different viewpoints on a software product line (SPL)
- ⇒ Different documentation types required

Documentation types

- Product
- Feature
- Meta
- Context interface

How to generate a documentation for one documentation type?

Use usual documentation approaches?

Feature documentation - Features contain all information

```
1  /** Chat
2   * Sends a message to the server.
3   * Creates a new {@link TextMessage} and
4   * sends it to the server.
5   * @param line the message content.
6   *   The message may contain any character.
7   */
8  public static void send(String line) { ... }
```

```
10 /** Commands
11  * Sends a message to the server.
12  * Can be used to trigger user commands.
13  * @param line the message content.
14  *   If the message starts with a /, the
15  *   whole line is interpreted as user command.
16  */
17  public static void send(String line) { ... }
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1  /** Chat
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11 * Sends a message to the server.
12 * Can be used to trigger user commands.
13 * @param line the message content.
14 *   If the message starts with a /, the
15 *   whole line is interpreted as user command.
16 */
17 public static void send(String line) { ... }
```

⇒ **Problem: Redundant information**

```
1  /**
2   * Sends a message to the server.
3   * Creates a new {@link TextMessage} and
4   * sends it to the server.
5   * @param line the message content.
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```

Chat

```
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11  * Sends a message to the server.
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15  *   whole line is interpreted as user command.
16  */
17  public static void send(String line) { ... }
```

Commands

⇒ **Problem: Inconsistent information**

New information structuring

- Distinction of information type
 - **Feature-independent** or **feature-specific** information
 - ⇒ Reduces redundancy
 - ⇒ Enables different handling of informations
- Assignment of **priorities**
 - Information with low priorities can be overridden
 - ⇒ Helps to avoid conflicts in the comments
- Realization as new keywords

New information structuring

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Algorithm to generate documentation types on demand

- Uses adapted syntax as input

Adapted Javadoc syntax - Example

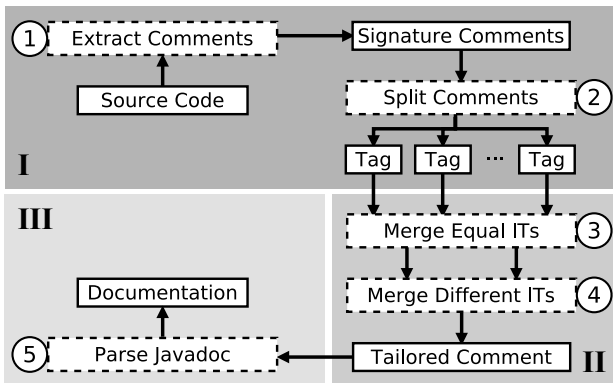
```
1  /**{@general 0} Chat
2  * Sends a message to the server.
3  * @param line the message content.
4  */
5  /**{@feature 0}
6  * Creates a new {@link TextMessage} and
7  * sends it to the server.
8  * @param line The message may contain any character.
9  */
10 public static void send(String line) { ... }
```

Adapted Javadoc syntax - Example

```
1  /**{@general 0}                                Chat
2  * Sends a message to the server.
3  * @param line the message content.
4  */
5  /**{@feature 0}
6  * Creates a new {@link TextMessage} and
7  * sends it to the server.
8  * @param line The message may contain any character.
9  */
10 public static void send(String line) { ... }
11 /**{@feature 0}                                Commands
12 * Can be used to trigger user commands.
13 */
14 /**{@feature 1}
15 * @param line If the message starts with a /, the
16 *   whole line is interpreted as user command.
17 */
18 public static void send(String line) { ... }
```

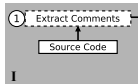
Input: Developer specifies desired documentation type
 ⇒ Algorithm determines corresponding feature and signature set

Output: Documentation files (e.g., HTML)



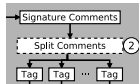
Example for product documentation (product contains both features)

```
1  /**{@general 0}                                Chat
2   * Sends a message to the server.
3   * @param line the message content.
4   */
5  /**{@feature 0}
6   * Creates a new {@link TextMessage} and
7   * sends it to the server.
8   * @param line The message may contain any character.
9   */
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11 /**{@feature 0}                                Commands
12  * Can be used to trigger user commands.
13  */
14 /**{@feature 1}
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17  */
18 public static void send(String line) { ... }
```



1. Create a list of all comments for a signature

```
1 /**{@general 0} Chat
2  * Sends a message to the server.
3  * @param line the message content.
4  */
5 /**{@feature 0}
6  * Creates a new {@link TextMessage} and
7  * sends it to the server.
8  * @param line The message may contain any character.
9  */
10 public static void send(String line) { ... }
11 /**{@feature 0} Commands
12  * Can be used to trigger user commands.
13  */
14 /**{@feature 1}
15  * @param line If the message starts with a /, the
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17  */
18 public static void send(String line) { ... }
```



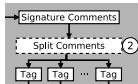
2. Splits comments into single tags

```

1  /**{@general 0}
2   * Sends a message to the server.
3   * @param line the message content.
4   */
5  /**{@feature 0}
6   * Creates a new {@link TextMessage} and
7   * sends it to the server.
8   * @param line The message may contain any character.
9   */
10 public static void send(String line) { ... }
11 /**{@feature 0}
12  * Can be used to trigger user commands.
13  */
14 /**{@feature 1}
15  * @param line If the message starts with a /, the
16  *   whole line is interpreted as user command.
17  */
18 public static void send(String line) { ... }
  
```

Chat

Commands

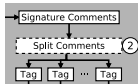


3. Merge tags with *equal* information types

```

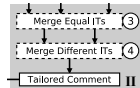
1  /**{@general 0}
2   * Sends a message to the server.
3   * @param line the message content.
4   */
5  /**{@feature 0}
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7   * sends it to the server.
8   * @param line The message may contain any character.
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11 /**{@feature 0}
12  * Can be used to trigger user commands.
13  */
14 /**{@feature 1}
15  * @param line If the message starts with a /, the
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18 public static void send(String line) { ... }
  
```

Chat
Commands



3. Merge tags with *equal* information types

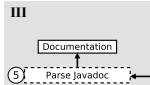
1	<pre> /**{@general 0} * Sends a message to the server. * @param line the message content. */ /**{@feature 0} * Creates a new {@link TextMessage} and * sends it to the server. * @param line The message may contain any character. */ public static void send(String line) { ... } </pre>	<i>Chat</i>
2	<pre> /**{@feature 0} * Can be used to trigger user commands. */ /**{@feature 1} * @param line If the message starts with a /, the * whole line is interpreted as user command. */ public static void send(String line) { ... } </pre>	<i>Commands</i>



4. Merge tags with *different* information types

```

1  /**{@general 0}
2   * Sends a message to the server.
3   * @param line the message content.
4   */
5  /**{@feature 0}
6   * Creates a new {@link TextMessage} and
7   * sends it to the server.
8   * Can be used to trigger user commands.
9   * @param line If the message starts with a /, the
10  *   whole line is interpreted as user command.
11  */
12 public static void send(String line) { ... }
  
```



5. Parse comments with Javadoc tool

```
1  /**
2   * Sends a message to the server.
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9   */
10 public static void send(String line) { ... }
```

Evaluation Objects

- Prototype for FeatureHouse¹ product lines integrated in FeatureIDE²
- Two example product lines **Chat** and **Snake**
- Comparison of the **input size** for each documentation type (Measured in number of characters)

Evaluation Procedure

- Generate input for straightforward approaches
- Compare to our input for the documentation type

¹<http://www.infosun.fim.uni-passau.de/spl/apel/fh/>

²<http://fosed.de/fide>

Input - Our Method

```
1  /**{@general 0}                                     Chat
2  * Sends a message to the server.
3  * @param line the message content.
4  */
5  /**{@feature 0}
6  * Creates a new {@link TextMessage} and
7  * sends it to the server.
8  * @param line The message may contain any character.
9  */
10 public static void send(String line) { ... }
11 /**{@feature 0}                                     Commands
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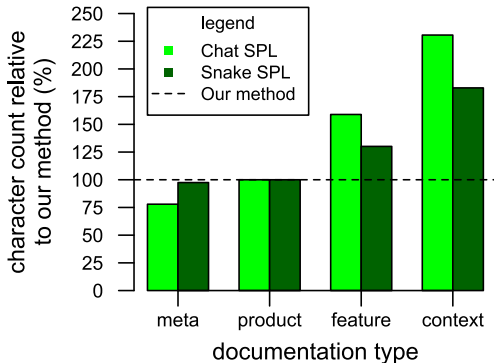
Input - Straightforward Approaches (*feature documentation*)

```
1  /** Chat
2   * Sends a message to the server.
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5   * @param line the message content.
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```
10 /** Commands
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15  * whole line is interpreted as user command.
16  */
17  public static void send(String line) { ... }
```

Input size of straightforward approaches (relative to our method)

Type	Chat	Snake
Meta	78%	97%
Product	~100%	~100%
Feature	157%	130%
Context	227%	182%
Sum	563%	510%



Identification of four different
documentation types

Introduced **new Javadoc syntax**
to structure information

- Efficiency tested with evaluation
- ⇒ Especially useful when generating more
than one documentation type

Developed algorithm to **generate**
each documentation type

Future work

- Support for other SPL techniques
- Tool support for SPL developers

